

avik chari


composer, sound designer, engraver

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BIOGRAPHY

Avik Chari is a composer and sound designer obsessed with creating interactive media and music for visuals. He embraces the use of sound design in complementing acoustic instruments and telling non-linear musical stories.

His latest works focus on ambience and space, taking a calm, meditative approach to rhythm, with pieces such as 'Senescence' and 'i'll be there for you'. His music has been performed by the Singapore Symphony Orchestra, Transient Canvas, K□U, Morse Percussion, Nanyang Collective, Eureka Ensemble and the Boston Conservatory Choruses, used alongside visual media by organizations such as ArkInvest, Asian Civilisations Museum and National University of Singapore as well as in video games such as 'Covidopoly' and 'Assemble This'. Avik has been featured on the Straits Times and the Singapore Symphony's Bravissimo! magazine.

Avik studied at the Boston Conservatory at Berklee under Tina Tallon and Felipe Lara, where he was awarded the Roger Sessions Memorial award for composition.

With a keen eye for notation and music engraving, he also leads Liria Music Prep, a music preparation service, while working as an orchestral librarian at the Singapore Symphony. At the moment, he is especially interested in creating more interactive and immersive forms audio-visual content in the virtual space, working with Pluritopia's Cloud Studios to create music for the metaverse - all as an excuse to spend more time upgrade his beautiful Minecraft home.